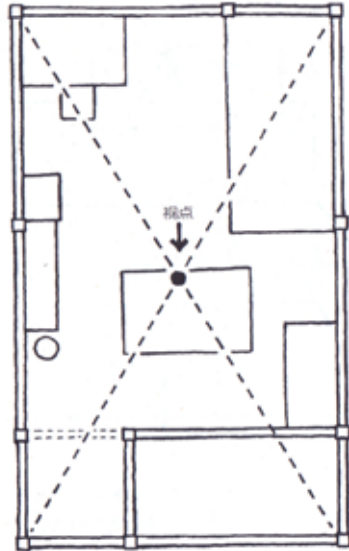
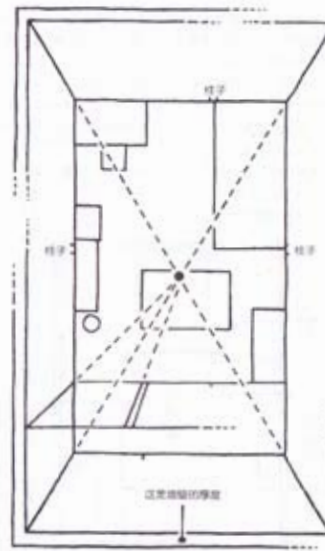




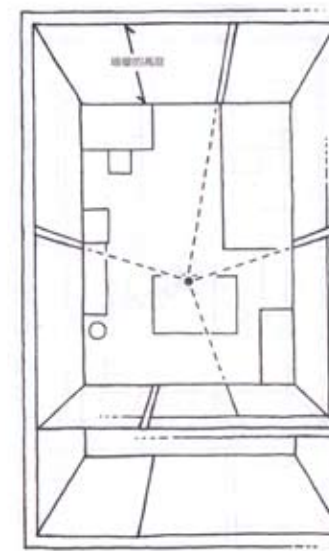
1 先繪畫平面圖



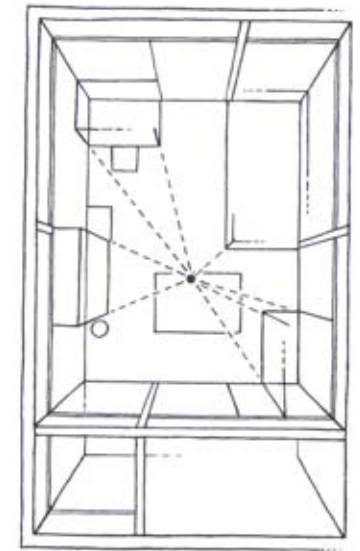
2 定出消失點



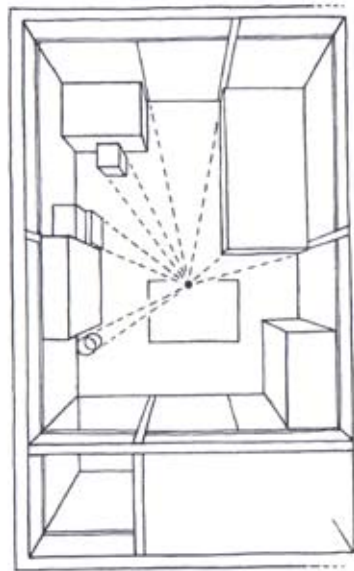
3 繪畫牆壁，間隔



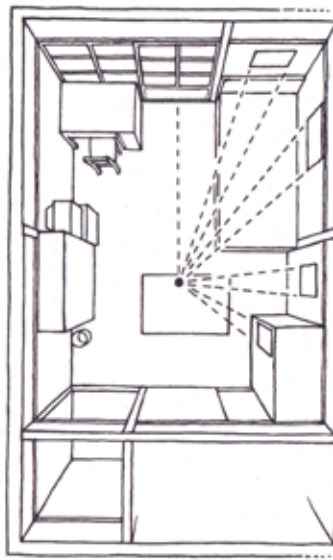
4 定位較大物件的位置



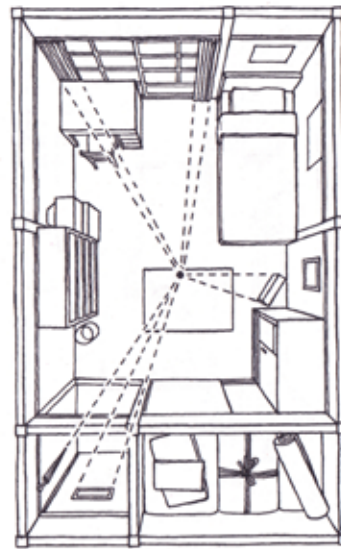
5 繪畫物件厚度



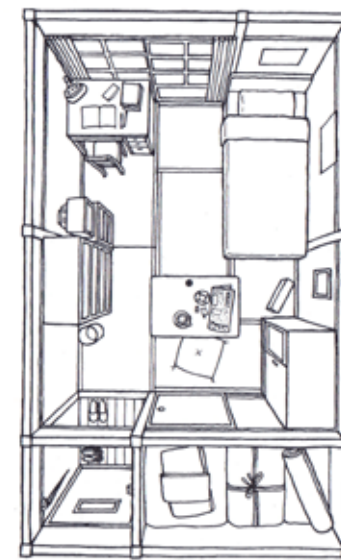
6 定位較小物件位置



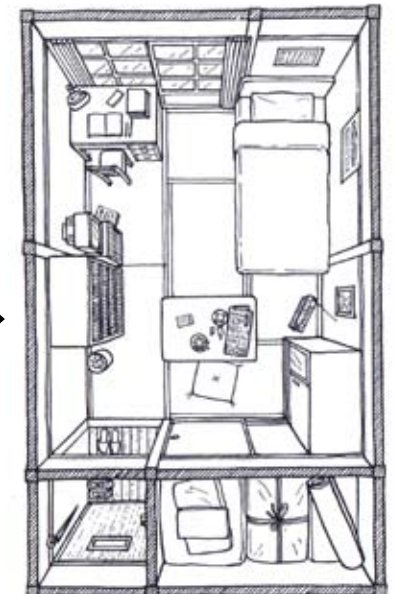
7 加上擺設，裝飾



8 加上不規則的物件



9 繪畫細緻的地方



完成！